LOGIK | Instruction Manual

Corded Desk Telephone with Speakerphone and Answerphone

L04CTAM10

Contents

Safety Warings

For your continued safety and to reduce the risk of injury or electric shock, please follow all the safety precautions listed below.

- Read all instructions carefully before using the telephone and keep them for future reference.
- Retain the manual. If you pass the telephone onto a third party, make sure to include this manual.
- Follow all warnings and instructions marked on the telephone.
- Do not use the product near water for example near a bathtub, kitchen sink, etc.
- Place the product securely on a stable surface. Serious damage and/ or injury may result if the product falls.
- Do not cover slots and openings on the telephone. They are provided for ventilation and protection against overheating. Never place the telephone near radiators, or in place where proper ventilation is not provided.
- Do not place objects on the telephone cable. Install the phone where no one can step or trip on the telephone cable.
- To reduce the risk of injury or electric shock, do not disassemble the telephone. Incorrect reassembly can cause electric shock when the product is subsequently used.
- During thunderstorms, avoid using telephones except cordless types. There may be a remote risk of an electric shock from lightning.
- Do not use the telephone to report a gas leak, when in the vicinity of the leak.
- Young children should be supervised to ensure that they do not play with the telephone.
- The telephone is not intended for use by persons (including children) with reduced sensory or mental capabilities, or lack of experience and knowledge unless they have been given supervision or instructions concerning the use of the phone by a person responsible for their safety.

- Attention should be drawn to the use of apparatus in moderate climates.

⚠ | i | Use mains adapter listed in the user manual only.

- The base unit must be used only with the mains adapter supplied by Shenzhen YMK Electronics Co., Ltd. (5/F, 4 Building, Bingtang Mountain Industrial District, Nanwan, Longgang, Shenzhen, Guangdong, P.R China) Adapter model: YMK-AD070042-B.
- For pluggable equipment, the socket-outlet (mains adapter) shall be installed near the equipment and shall be easily accessible.

CAUTION

Installation

- Never install telephone wiring during a lightning storm.
- Never install a telephone wall socket in wet locations unless it is specifically designed for wet locations.
- Never touch uninsulated telephone wires or terminals unless the telephone line has been disconnected at the network interface.
- Use caution when installing or modifying telephone lines.
- The wall mounting option for this telephone is designed for use on vertical walls constructed of solid brick, solid concrete, solid wood and solid wood columns. It is the installers responsibility to verify that the wall structure/surface will safely support the total load (combined weight of telephone base and handset). If the installer has any uncertainties about the wall structure/surface, they must contact a qualified installer.
- Do not use this product for any applications other than its intended purpose.
- Do not over tighten the screws.

Thank you for purchasing your new Logik Corded Telephone.

We recommend that you spend some time to read this Instruction Manual in order to fully understand how to install and operate it.

Read all the safety instructions carefully before use and keep this instruction manual for future reference.

Unpacking

Remove all packaging from the unit. Retain the packaging. If you dispose of it please do so according to local regulations.
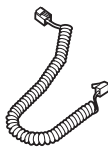
The following items are included:

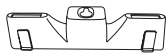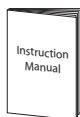| The Main Unit	Handset x 1	Handset Cord x 1	Telephone Line Cord x 1

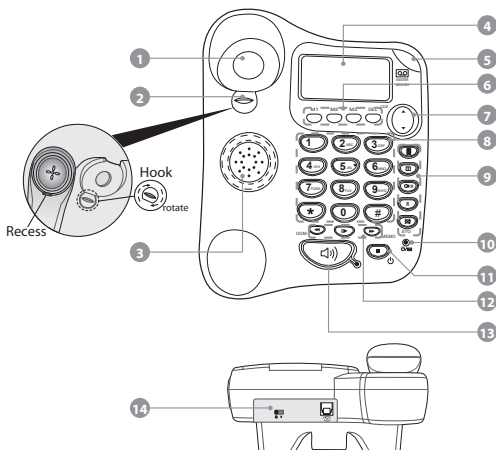| Mounting Stand x 1	Mains Adapter	Instruction Manual x 1

If items are missing, or damaged please contact Partmaster (UK only). Tel: 0344 800 3456 for assistance.
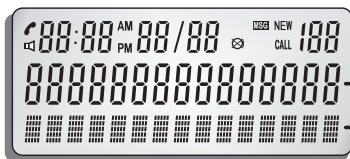
Product Overview

1. **Switch**
   Allows you to make a follow-on call without replacing the handset.

2. **Wallmount hook**
   If wall mounted, turn it 180° and it allows your handset to rest securely on the base.

3. **Speaker**
   For the speakerphone function.

4. **LCD display**
   To display your incoming caller information and voicemail (only available if you have applied for this service from your telephone company).

5. **Call light**
   Red light flashes to indicate an incoming call.

6. **M1, M2, M3 (Three One-Touch Memory) buttons**
   Use them to store and automatically dial up to three numbers at the touch of one button.
   DEL (Delete) button
   Press it to return to stand by mode during Time/Date setting, LCD Contrast setting and Flash Time setting.

7. **▲▼ (UP/DOWN) Navigation button**

   Use it to navigate and select the preferred settings.

8. **Dialpad**

   Use it for entering the number you want to dial.

9. **▤ (Menu) button**

   Press to enter Options Menu to set the Date, Time, Screen Contrast, phone/TAM settings.

   ▭ (**Phonebook) button**

   Press to access the Phonebook records.

   ◖◗/P (**Redial/Pause) button**

   Press to access the LNR lists when in standby mode. Press to insert a pause when dialing.

   R (Recall) button

   You may need this function if your phone is connected to a PBX, or if you use BT Calling Features.

   ⊠ (Mute) / STO (Store) button

   Press during a call to mute the microphone or mouthpiece. Press to store the (M1, M2 and M3) one touch memory dialing buttons.

10. **Message light**

    Turns ON when the TAM is on. Flashes when you have new TAM messages.

11. **■ (Stop/Exit) / ⏻ (On/Off) button**

    Press to stop recording or playback. Press and hold to switch the answering machine ON or OFF.

12. **OGM (Outgoing Message) / ◀◀ (Rewind) button**

    Press and hold to record your outgoing messages. Press during message playback to repeat the current message or to go back to the previous message(s).

    ▮▶ (**Play/Pause) button**

    Press to play back messages and memos. Press to pause playing of a memo or message.

    MEMO (Memo) / ▶▶ (Skip) button

    Press and hold to record memo. Press during message playback to skip to the next message.

13. **◀⁾ (Speakerphone) button**

    Press it for speakerphone function.

14. **Ringer volume switch**

    To set the ringer volume.

Display Messages and Symbols

Number field: It shows the telephone number and the number of messages.

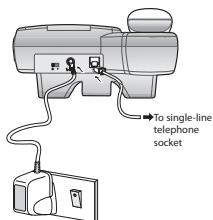**Letter field:** It shows the name, and the status of a call/message.

The LCD screen icons:

- 📞 **- Phone**
  You are connected to the telephone line - your Handset is "offhook".

- *88:88* ᴬᴹ ₚₘ **- Time**
  Displays the time.

- *88/88* **- Date/Month**
  Displays the day and month setting.

- ₑₐₗₗ*188* **- Caller Display Record**
  Shows the total number of Caller Display records when the caller display is being received or when the call lists is being viewed

- NEW **- NEW**
  The NEW icon only appears when viewing New Caller Display records.

- MSG **- Message**
  Appears only when viewing a Caller display entry with a recorded answering machine message.

- ⊗ **- Mute**
  Appears when you press the ⊗ button to mute the mouthpiece or microphone.

- 🔊 **- Speakerphone**
  Appears when the speakerphone function is turned ON.
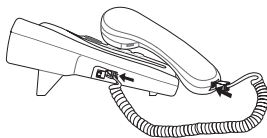
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Getting Started

Connecting the Telephone Line Cable

Plug the telephone line cable into the socket on the base. Plug the other end into the telephone wall socket.

To single-line telephone socket

⚠
- If you want to use the phone on a desk or flat surface, press the telephone line cable into the groove on the underside of the base so that the phone sits flat.
- If you want to wall mount the phone, please refer to the Wall Mounting section.

Connecting the Handset Cable

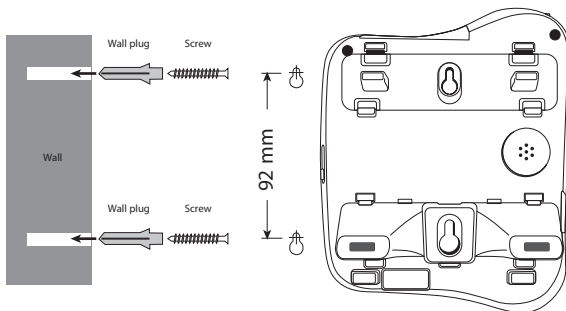Plug one end of the handset cable into the handset socket and the other end into the socket at the side of the base.
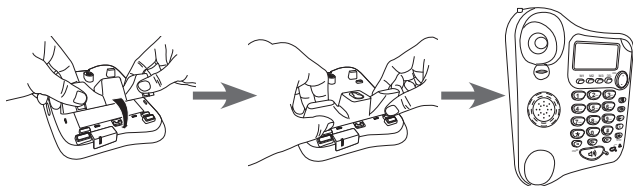
Wall Mounting (Optional)

⚠️ Before you drill any holes, make sure there is no electrical wiring or pipes hidden in the wall.

1. Drill 2 holes in the wall.
2. Insert the wall plugs into the holes.
3. Drive in the screws and make sure to leave approximately 5mm of the screw head from the wall to hold the base securely.
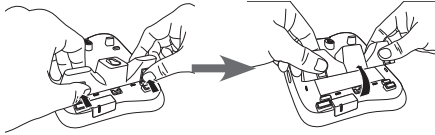

For Wall Mounting

Insert the mounting stand onto the bottom of the telephone. This stand will balance the telephone position when it is mounted onto the wall.
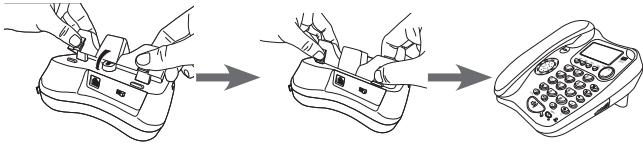
For Desk Mounting

Follow the diagrams below to remove the mounting stand from the bottom of the telephone.

Insert the mounting stand onto the top of the telephone.

⬭ **Preparation**

Setting Up your Phone

Press the ▤ button to access the telephone setup menu. Then, press the
▲ ▼ button to cycle through the options.

⚠️ The telephone will time out if you leave more than 8 seconds
between key presses.

Setting the Language

With the phone in standby mode;

1. Press the ▤ button. The display shows "OPTIONS MENU ▲ ▼.
2. Press the ▲ button to go to the language setting. The display shows
   "SET LANGUAGE".
3. Press the ▤ button to confirm.
4. Press the ▲ ▼ button to select "ENGLISH" (default), "FRANCAIS", or
   "DEUTSCH".
5. Press the ▤ button to confirm.
6. Continue with programming, or press the ▇ button to return to
   standby mode.

Setting Up the Time and Date

⚠️ If you subscribe to the caller display service the time and date will be set automatically, but the year may still need to be adjusted to ensure the answering machine time stamp gives the correct day.

1. Press the 🗐 button. The display shows "OPTIONS MENU ▲ ▼".
2. Press the ▲ ▼ button until the display shows "SET TIME/DATE".
3. Press the 🗐 button to confirm. The "year" will be flashing.
4. Press the ▲ ▼ button to set the year.
5. Press the 🗐 button to confirm. The "month" will be flashing.
6. Press the ▲ ▼ button to set the month.
7. Press the 🗐 button to confirm. The "date" will be flashing.
8. Press the ▲ ▼ button to set the date.
9. Press the 🗐 button to confirm. The "hour" will be flashing.
10. Press the ▲ ▼ button to set the hour. When setting the "hour" it is in 24 hour mode only.
11. Press the 🗐 button to confirm. The "minutes" will be flashing.
12. Press the ▲ ▼ button to set the minute.
13. Press the 🗐 button to confirm the time and date setting.
14. Continue with programming, or press the ■ button to return to standby mode.

Setting Up the Flash Time

You may need the Recall function if your phone is connected to a PBX, or if you use BT Calling Features. Flash is another name for the **R (Recall)** button, and the normal UK requirement is for 100ms, but some PBX may need a longer time, in which case you can change the setting from the options menu.

1. Press the 🗒 button. The display shows "OPTIONS MENU ▲ ▼".
2. Press the ▲ ▼ button until the display shows "SET FLASH TIME".
3. Press the 🗒 button to confirm.
4. Press the ▲ ▼ button to select 100MS (default), 300MS, 600MS or 1000MS.
5. Press the 🗒 button to confirm.
6. Continue with programming, or press the ■ button to return to standby mode.

LCD Contrast

1. Press the 🗒 button. The display shows "OPTIONS MENU ▲ ▼".
2. Press the ▲ ▼ button until the display shows "LCD CONTRAST".
3. Press the 🗒 button to confirm.
4. Press the ▲ ▼ button to select your comfortable display viewing level (1~5). The default setting is 3.
5. Press the 🗒 button to confirm.
6. Continue with programming, or press the ■ button to return to standby mode.

Message Length

To set the maximum recording time for each incoming message or memo message on the answering machine.

1. Press the 🗐 button. The display shows "OPTIONS MENU ▲ ▼".
2. Press the ▲ ▼ button until the display shows "MESSAGE LENGHT".
3. Press the 🗐 button to confirm.
4. Press the ▲ ▼ button to select 1 or 2 minutes. The default setting is 2 minutes.
5. Press the 🗐 button to confirm the message length setting.
6. Continue with programming, or press the ■ button to return to standby mode.

Rings to Answer

To set the number of rings before the machine answers a call;

1. Press the 🗐 button. The display shows "OPTIONS MENU ▲ ▼".
2. Press the ▲ ▼ button until the display shows "RINGS TO ANSWER".
3. Press 🗐 button to confirm.
4. Press the ▲ ▼ button to select "TOLL SAVER", 2, 3, 4, 5, 6, 7, 8, or 9 rings. The default setting is 5.
   - Use "TOLL SAVER" when checking your telephone for messages from a remote location using long distance service or from a pay phone. The answering machine responds after the 2nd ring only if you have a new message waiting. If there are no new messages, the phone will answer after the 4th ring. You can then hang up after the 3rd ring to avoid paying for the call.
5. Press the 🗐 button to confirm.
6. Continue with programming, or press the ■ button to return to standby mode.

Remote Access

The remote access is a three-digit code you need if you call away from home to check your messages. The default is 321.

To change code:

1. Press the 📖 button. The display shows "OPTIONS MENU ▲ ▼".
2. Press the ▲ ▼ button until the display shows "REMOTE ACCESS".
3. Press the 📖 button to confirm. The first digit of the code will be flashing.
4. Press the ▲ ▼ button to set the first digit of the remote access code.
5. Press the 📖 button to confirm. The second digit of the code will be flashing.
6. Press the ▲ ▼ button to set the second digit of the remote access code.
7. Press the 📖 button to confirm. The third digit of the code will be flashing.
8. Press the ▲ ▼ button to set the third digit of the remote access code.
9. Press the 📖 button to confirm the remote access setting.
10. Press the ■ button to return to standby mode.

TAM HD: On/Off Setting

1. Press the 📖 button. The display shows "OPTIONS MENU ▲ ▼".
2. Press the ▲ ▼ button until the display shows "TAM HD: ON".
3. Press the 📖 button to confirm. The "ON" will be flashing.
4. Press the ▲ ▼ button to select ON or OFF.
5. Press the 📖 button to confirm the TAM HD setting.

⚠ If it is set to ON it will record up to 8 minutes of messages. If it is set to OFF it will record up to 20 minutes of messages, but the quality of the recorded speech will not be as high.

Operation

Ringer Volume

The **Ringer High-Low** switch located at the back of the base unit allows you to adjust the volume of the ringer.

- High volume
- Low volume

To Make a Call

Method 1

1. Lift the handset or press the 🔊 button on the base unit. Check for dial tone.
2. Dial the telephone number. The display shows the duration of the call in minutes and seconds.

Method 2

1. Dial the telephone number. Lift the handset or press the 🔊 button on the Base unit to dial out the number.
2. If you make a mistake you can correct it by using the **DEL** button to delete digits and then adding the right ones.

To Receive a Call

When the phone rings; Lift the handset or press the 🔊 button on the base unit.

- The display shows the duration of the call in minutes and seconds.

To Adjust the Speakerphone Volume

During a call, adjust the volume of the speakerphone by using the **Speakerphone Volume** switch located at the right side of the Base unit.

To End a Call

Replace the handset on the base unit or press the 🔊 button on the base unit.

- The speakerphone light indicator will turn OFF.

To Switch Between the Handset and the Speakerphone

During a phone conversation through the handset, press the 🔊 button to speak hands-free. The speakerphone light will turn on, but conversation remains through the handset until the handset is replaced on the base unit cradle.
While in speakerphone mode, lift the handset to enable a private conversation.

To Mute the Mouthpiece or Microphone

During a call, you can mute the microphone or the mouthpiece so that the person on the other end cannot hear you.

1. Press the 🔇 button once. While the microphone is muted, "MUTE" will be shown on the lower right corner of the display.
2. Press the 🔇 button again to get back to the call.

⬜ One Touch Memory

Store (M1, M2, M3) Memory

1. In standby mode, press the **STO** button. Key in the telephone number you wish to store, up to a maximum of 24 digits.
2. Press the **M1**, **M2**, or **M3** button to store the number in the selected memory.

Dial Out Stored Memory Number

1. Press the **M1**, **M2** or **M3** button. The programmed memory number will be displayed.
2. Lift the handset or press the 🔊 button. The phone automatically dials the number.

Outgoing Call Record

Last Number Redial

1. Lift the handset or press the ◀)) button.
2. Press the ◖◗/P button. The phone automatically redials the last number you called.

Viewing the Outgoing Call Records

1. The telephone remembers the last 50 outgoing calls. In standby mode, press the ◖◗/P button. The most recent outgoing call record will be displayed with both the number and the call duration shown.
2. Press the ▲ ▼ button to view the other records.

Making a Call from the Outgoing Call Record

1. In standby mode, press the ◖◗/P button.
2. Press the ▲ ▼ button to find the record you wish to call.
3. When the number is displayed, lift the handset or press the ◀)) button. The phone automatically redials the number.

Deleting an Outgoing Call Record

1. In standby mode, press the ◖◗/P button.
2. Press the ▲ ▼ button to find the record you wish to delete.
3. When the record is displayed, press the **DEL** button. The display prompts "DELETE ALL?".
4. Press the **DEL** button again to confirm. The display shows next record.

Storing an Outgoing Call Record into the Phonebook Memory

1. When viewing the outgoing call records, press the ▲ ▼ button to find the record you wish to store.

2. When the record is displayed, press the 📖 button.
    The display shows the cursor blinking on the first digit of the number.
    To modify the number, press the ▲ ▼ button to move the cursor to the number you want to change then input the new one or press the **DEL** button to delete.

3. Press the 📖 button to confirm.

4. Input the name. See page 22 for entering letters.
    To modify an existing name, press the ▲ ▼ button to move the cursor to the character you want to change then input the new one or press the **DEL** button to delete.

5. Press the 📖 button again to save the record into the phonebook memory.

Phonebook

The Phonebook can store up to 120 names (max. of 15 characters) and telephone numbers (max. of 24 digits) in the Memory.

To View the Phonebook Records

1. Make sure the handset is idle (not connected to a call).
2. Press the 📖 button.
    The display shows "SEARCH ADD", with the "SEARCH" option blinking.
3. Press the 📖 button again.
    The first alphanumeric phonebook entry will be shown.
    If the phonebook memory is empty, the phone will automatically return to the standby display.
4. To view a number press the **NUMERIC key (2/ABC ~ 9/WXYZ)** button that corresponds to the first letter of a name and the search will jump to the first entry in the phonebook beginning with that letter.
5. Press the ▲ ▼ button to scroll through the other records.
6. Press the ■ button repeatedly to return to standby mode or wait until the program times out.

To Add a New Record into the Phonebook

1. Press the 📖 button.
   The display shows "SEARCH ADD", with the "SEARCH" option flashing.

2. Press the ▲ ▼ button to select "ADD".

3. Press the 📖 button to confirm.
   The display shows the cursor flashing on the number field.

4. Input the telephone number, maximum of 24 digits.

5. Press the 📖 button to confirm.
   The display shows the cursor flashing in the name field.

6. Input the name, maximum of 15 characters using **Keypad** buttons **2/ABC** to **9/WXYZ**.
   Refer to the table below to get the following characters.

Telephone Keypad Characters

Keypad Buttons	1st Press	2nd Press	3rd Press	4th Press	5th Press	6th Press	7th Press	8th Press	9th Press	
1	1	/	.	,	–	_	(	)	:	
2/ABC	A	B	C	2						
3/DEF	D	E	F	3						
4/GHI	G	H	I	4						
5/JKL	J	K	L	5						
6/MNO	M	N	O	6						
7/PQRS	P	Q	R	S	7						
8/TUV	T	U	V	8						
9/WXYZ	W	X	Y	Z	9						
0	0	Space								

7. Press the 📖 button to confirm.

8. Press the ■ button repeatedly to return to standby mode or wait until the program times out.

To Make a Call from the Phonebook

1. When viewing the phonebook records, press the ▲ ▼ button to find the record you wish to call.

2. Lift the handset or press the 🔊 button.

3. The phone automatically dials the displayed record using the handset or speakerphone mode selected.

To Edit a Stored Number and/or Name

1. When viewing the phonebook records, press the ▲ ▼ button to find the record you wish to edit.

2. When the record is displayed, press the 📖 button.
    The display shows the cursor flashing on the first digit of the telephone number.

3. Press the ▲ ▼ button to move the cursor to the digit you wish to change then input the new one or press **DEL** button to delete.

4. Press the 📖 button to confirm.
    The display shows the cursor blinking on the first character of the name.

5. Press the ▲ ▼ button to move the cursor to the character you wish to change then input the new one or press **DEL** button to delete.

6. Press the 📖 button to save the edited record.

7. Press the ■ button repeatedly to return to standby mode or wait until the program times out.

To Delete a Record from Memory

1. When viewing the phonebook records, press the ▲ ▼ button to find the record you wish to delete.

2. When the record is displayed, press the **DEL** button.
    The display prompts "DELETE?".

3. Press the **DEL** button again to confirm.
    The display shows next phonebook record.

4. Press the ■ button to cancel and return to the previous menu.

5. Press the ■ button repeatedly to return to the standby mode or wait until the program times out.

Caller Display Operation

⚠️ The caller display feature of this product requires a subscription to caller display service from your telephone company.

If you subscribe to this feature from your local telephone company, you can see the phone number of the person calling you before you answer. The caller display information includes:

- The caller's number (max. 24 digits).
- The date and time of the call.
- The caller's name (max. of 15 characters) if the network sends it. (not normally available in UK)

⚠️ The caller display information will also include a name from the phonebook if the incoming number fully matches an entry in the phonebook.

WITHHELD:
- "WITHHELD" will be displayed if the call is from someone who has withheld their number, for example by dialling 141.

UNAVAILABLE:
- "UNAVAILABLE" will be displayed if the number of the caller is unavailable, for example from an international call.
- Withheld and unavailable calls are saved in the calls list and show as missed calls.

Caller Display list
- This phone automatically stores the last 99 calls received. It stores the data even if a power failure occurs.
- When the caller display list is full, the new caller display entry will replace the oldest record. "NEW" / "CALLS" will alternate on the display to show that you have a new caller display call stored in memory.
- The display flashing will only stop after viewing ALL new caller display records.

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Viewing the Caller Display List

1. With the phone on standby mode, press the ▲▼ button.
   The display shows the most recent record. If there are no Caller
   Display records, the display will show "NO CALLS".
   The "MSG" icon will show to indicate that the caller has recorded a
   message.

2. Press the ▲▼ button again to scroll to the next caller display
   record.
   The display shows "END OF LIST" upon reaching the end of the first
   and last record.

3. Press the ■ button to return to standby mode or wait until the
   program times out.

To Return a Call from the Caller's List

When the caller display record is displayed, lift the handset or press the
◀)) button. The phone automatically dials the displayed record, using the
handset or speakerphone mode selected.

Storing an Incoming Call Record into the Phonebook Memory

1. When viewing the caller display records, press ▲▼ button to find
   the record you wish to store.

2. When the record is displayed, press the 🕮 button.
   The display shows the cursor blinking on the first digit of the
   number. To modify the number, press the ▲▼ button to move the
   cursor to the number you want to change then input the new one
   or press the **DEL** button to delete.

3. Press the 🕮 button to confirm.
   Input the name. See page 22 for entering letters.
   To modify an existing name, press the ▲▼ button to move the
   cursor to the character you want to change then input the new one
   or press the **DEL** button to delete.

4. Press the 🕮 button again to save the caller display record into the
   phonebook memory.

To Delete a Caller Display Record

When the caller display record is displayed:

1. Press the **DEL** button.
    The display prompts "DELETE CALL?".
2. Press the **DEL** button again to confirm.
3. Press the ■ button to return to the standby mode.

To Delete all Caller Display Records

When the caller display record is displayed:

1. Press and hold the **DEL** button.
    The display prompts "DEL ALL CALLS?".
2. Press the **DEL** button to confirm.
    The display automatically returns to standby mode.
3. Press the ■ button to cancel and return to the previous menu.

Answering Machine System

Outgoing Messages (OGM)

An OGM is the announcement callers will hear when the machine answers a call. This telephone has two pre-recorded announcements available if you choose not to record your own OGMs.

OGM1 - this invites callers to leave a message after the tone. The default is "Please leave your message after the beep".

OGM2 - this informs callers to call later and does not give them the opportunity to leave a message. The default is, "Please call later."

The machine has enough memory to record about 20 minutes of messages (OGM/Caller's message/Memo), up to a maximum of 59 messages. When there is no further memory available to record, it will answer after 15 rings and the machine will announce, "Memory full, please call later."

The display shows "MEMORY FULL" and it will be shown alternately with "XX MESSAGES" and "XX KEY".

⚠️ You will need to delete some messages before the answering machine can be turned on again.

To Play the Current OGM

Make sure the machine is switched on; press the ◀◀ (**OGM**) button. The display shows "PLAY OGM", and plays the current announcement.

To Record OGM 1

Make sure the answering machine is turned on.

⚠️ Each OGM must be at least 3 seconds and no more than 1 minute in length

1. Press the ■ (⏻) button briefly until you hear, "Announcement 1."
2. Press and hold the ◀◀ (**OGM**) button until you hear a "beep". The display shows "OGM RECORDING" and the message counter starts to count.
3. Start recording your OGM1. Speak directly into the base unit's microphone from a distance of about 15 cm. (6 inches).
4. As soon as you have finished speaking, press the ■ (⏻) button to stop recording. The display shows "PLAY OGM", and your recorded message will be played back for your approval.

To Record OGM 2

1. After setting the OGM1, briefly press the ■ (⏻) button again. You will hear, "Announcement 2."
2. Press and hold the ◀◀ (**OGM**) button until you hear a "beep". The display shows "OGM RECORDING" and the message counter starts to count.
   Start recording your OGM2. Speak directly into the base unit's Microphone from a distance of about 15 cms. (6 inches).
3. As soon as you have finished speaking, press the ■ (⏻) button to stop recording. The display shows "PLAY OGM", and your recorded message will be played back for your approval.

⚠️
- The machine does not record messages with
- **Announcement 2** selected; make sure **Announcement 1** is selected if you want callers to leave messages.

To Turn the Answering Machine On or Off

1. Press and hold the ■ (⏻) button to turn ON the answering system. You will hear, "Answering machine ON. Announcement one". The display shows "ANSWER ON" and the message light will light up.

2. Press and hold the ■ (⏻) button again to turn OFF the answering system. You will hear, "Answering machine OFF". The display shows "ANSWER OFF" and the message light will turn off.

⚠️ Once turned OFF, you can still call the machine and it will answer after 15 rings.

To Switch between OGMs

1. Press and release the ■ (⏻) button to switch between **OGM1** and **OGM2**.

2. The machine does not record messages with **OGM2** (Announcement 2) selected; make sure **OGM1** is selected if you want callers to leave messages.

To Record a Memo

You can record a memo directly into the machine.

The length of the memo message recording depends on the MESSAGE LENGTH setting.

The memo message will be played back together with any messages from callers.

1. With the handset down, press and hold the ▶▶ (**MEMO**) button until you hear a "beep". The display shows "MEMO RECORDING" and the message counter starts to count.

2. Start recording your memo. Speak directly into the base unit's microphone from a distance of about 15 cm. (6 inches).

3. As soon as you have finished speaking, press the ■ (⏻) button to stop recording. Day and time are automatically stamped at the end of the message.

To Playback your Messages

If you have messages or memos, the display will show the total number of messages "XX MESSAGES" and the message light flashes.
If you have new messages or memos, the display shows "XX NEW" and it will be shown alternately with the total messages.

Playback and Pause

1. Press the ▮▶ button. The machine will play all new messages/ memos. While a message is being played, the display shows the caller display information (if subscribed) or "PLAY MESSAGE" for received messages; "PLAY MEMO" for recorded memos. If there are no messages/memos present, you will hear, "You have no messages."
2. To pause a message playback, press the ▮▶ button again.
3. Press the ▮▶ button again to restart message playback, otherwise it will restart automatically after a 30-second pause.
4. After playing all new messages, press the ▮▶ button again. The system will play all of its messages/memos.

Repeat/Rewind

- To repeat the current message from the beginning, press the ◀◀ button.
- To replay the previous message, press the ◀◀ button twice.

Skip/Fast Forward

To skip to the next message, press the ▶▶ button.

Stop Playback

To stop the message playback, press the ■ button.

Volume Control

Use the **SPEAKERPHONE VOLUME** switch located on the right side of the Base unit to adjust the volume of the loudspeaker during playback.

To Intercept a Call

If you hear the answering machine recording a message, you can intercept the call and speak to the caller, EITHER by:

1. Lifting the handset, or pressing the ◀◗ button on the base unit, or lifting the handset of any other phone connected to the same line.

2. When you have intercepted the call, the telephone will stop recording the caller's message. Any recording up to the intercepted call will be saved as a new message.

3. If you intercept a call within 3 seconds of its start, you may sometimes need to press the ■ button to stop recording.

To Delete Incoming Messages

To delete the current incoming message.

1. During message playback, press the **DEL** button. The display prompts "DELETE?".

2. Press the **DEL** button again to confirm. After the deletion is complete, the numeric order of the remaining messages will be rearranged.

To Delete all Messages

1. After playing back all of your messages, press and hold the **DEL** button. The display prompts "DELETE ALL?".

2. Press the **DEL** button again to confirm, the display shows "DELETE . . ." and after a short delay, you will hear, "All messages erased." The machine will not delete any messages that you haven't yet listened to.

3. The display automatically returns to standby mode.

To Go Back to the Default OGM

If you no longer want callers to hear the OGMs that you have recorded, you can delete them and revert to the pre-recorded defaults as follows:

1. Make sure the machine is switched on. If necessary, press and release the ■ button to switch to the OGM you want to delete.

2. Press the ◀◀ button to play the current announcement.

3. While the announcement is playing, press the **DEL** button twice. The display automatically returns to standby mode. Press the ◀◀ button to play the pre-recorded OGM for confirmation.

Remote Operation

You can use the Answering System features of this telephone when you are away from home. To protect your privacy, most of the features can be used only after you enter the three-digit REMOTE ACCESS Code. The display will show REMOTE while the telephone is being accessed remotely.

To Check your Remote Access Code

1. In standby mode, press the 🗐 button.
2. Press the ▲ ▼ button until the display shows "REMOTE ACCESS".
3. Press the 🗐 button to display your code setting. The default code is "321".
4. Press the ■ button twice to return to standby mode.

To Check your Message from a Remote Location

1. Using a tone dialing phone, dial your home phone number.
2. Listen to or by pass the OGM (by pressing *).
3. Enter your remote access code. A list of options will be heard.
4. Press keypad "2" to playback your messages. For other instructions, see the Remote Instruction Code Menu.

⚠
- During remote operation, you must press a key within 10 seconds, otherwise the machine will cut off your call.
- During remote operation, the playback is paused automatically after about 2¾ minutes, and to continue the "2" key must be pressed within 10 seconds, or the machine will cut you off.

Using the Remote Instruction Code

- To repeat message, press "1".
  To skip back to the previous message, press "1" twice.
- To skip message, press "3".
- To play announcement, press "4".
- To record greeting, press "5".
- To stop function, press "6".
- To delete message, press "7".
- To set Answer OFF, press "8".
- To set Answer ON, press "9".
  After setting to Answer ON, press "9" to switch between OGM1 and OGM2.
- To delete all messages, press "0" twice quickly.

There could be a delay while the delete is being done, before you hear a beep and the menu list again.

Switching ON from a Remote Location

To disconnect the call, press "#".

If the answering machine is switched off, it will answer your call after 15 rings allowing you to switch the machine ON from a remote location.

1. Using a tone dialing phone, dial your home phone number.
2. When you hear a "beep", key in your remote access code.
3. Press keypad "9" to switch ON.

Hints and Tips

- **Environment** - Place the unit in a room where the temperature is between 0°C and 40°C. Allow 5cm clearance around the unit for proper ventilation. Avoid excessive smoke, dust, mechanical vibration, shock, or direct sunlight.

- **Cleaning** - Wipe the unit with a soft cloth. Do not use benzine, thinner, or any abrasive cleaners.

- **If there is no sound** - Disconnect the unit from the telephone line and connect a known working phone. If the known phone does not operates or have sound, then it could be a phone line problem. Please contact your telephone company for assistance.

- **Moving your phone** - Carefully pack your unit, preferably in its original packaging.

- **Disposal** - Old units still have some residual value. An environmentally friendly method of disposal will ensure that valuable raw materials can be recovered and used again. Up to date information concerning options of disposing of your old unit and packaging from the new one can be obtained from your local council office.

Specification

Model	L04CTAM10
Mains Adapter (Use only mains adapter listed below)	
Manufacturer	Shenzhen YWK Electronics Co., Ltd.
Model	YWK-AD070042-B
Input	AC 100-240V ~50/60 Hz 0.15A
Output	DC 7V === 420 mA ⊖-ⓒ-⊕
Main Unit	
Power Input	DC 7V === 420 mA ⊖-ⓒ-⊕
Ecodesign Information	
Information on Power Consumption — **Power Consumption of Standby Mode**	N/A
Information on Power Consumption — **Network Standby Power Consumption**	0.7 W
Time interval for power management function switches the unit automatically into standby	N/A
Power consumption in network standby if all wired network ports are activated	0.7 W
Single wireless network connection for intended use and have no wired network connection	No

Possibility of deactivation of wireless network connection	No
Number of network ports	1 wired port
Type of network ports	PSTN (wired)
Where these ports are located? (except for wireless network ports)	Base unit
Whether all network ports are deactivated before delivery?	Cannot be deactivated
Whether the equipment qualifies as HiNA equipment or equipment with HiNA functionality?	Non-HiNA equipment
The trigger that is used to reactivate the equipment	Yes
The communication protocol used by the equipment	Analog (PSTN)
How to connect to the network?	Telephone cable

Note:
If no information is provided, the equipment is considered not to be networked equipment unless it provides the functionalities of a router, network switch, wireless network access point (not being a terminal), hub, modem, VoIP telephone, video phone.

Product Dimension (W x D x H)	16 x 20 x 11 cm (Approx.)
Weight	0.4 kg (Approx.)
Dialing Mode	Tone (DTMF)
Operating Environment	0°C - 40°C

Features and specification are subject to change without prior notice.

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